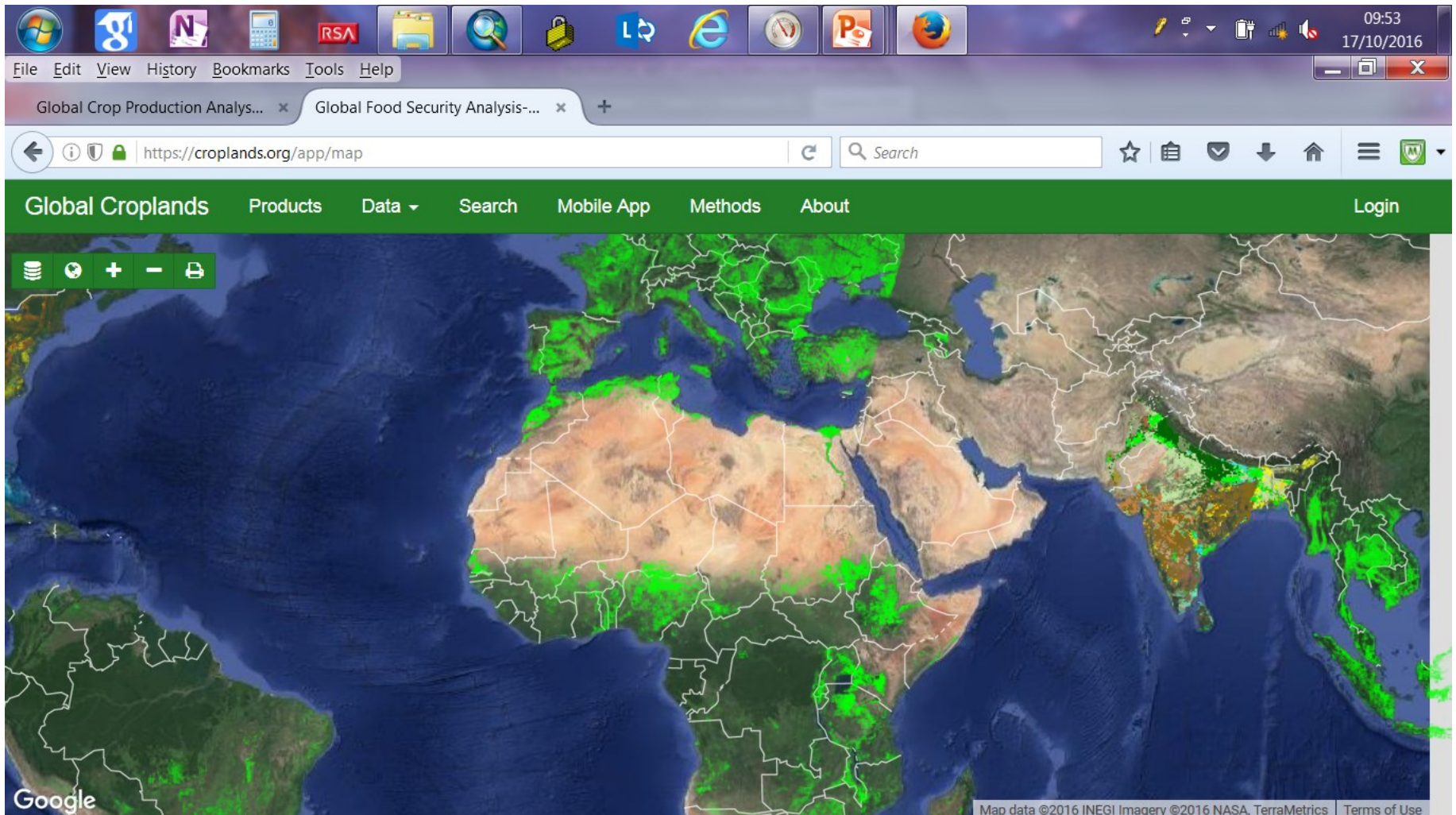


Remote Sensing Classifying vegetation: Indices , Thresholds & Unsupervised Classification

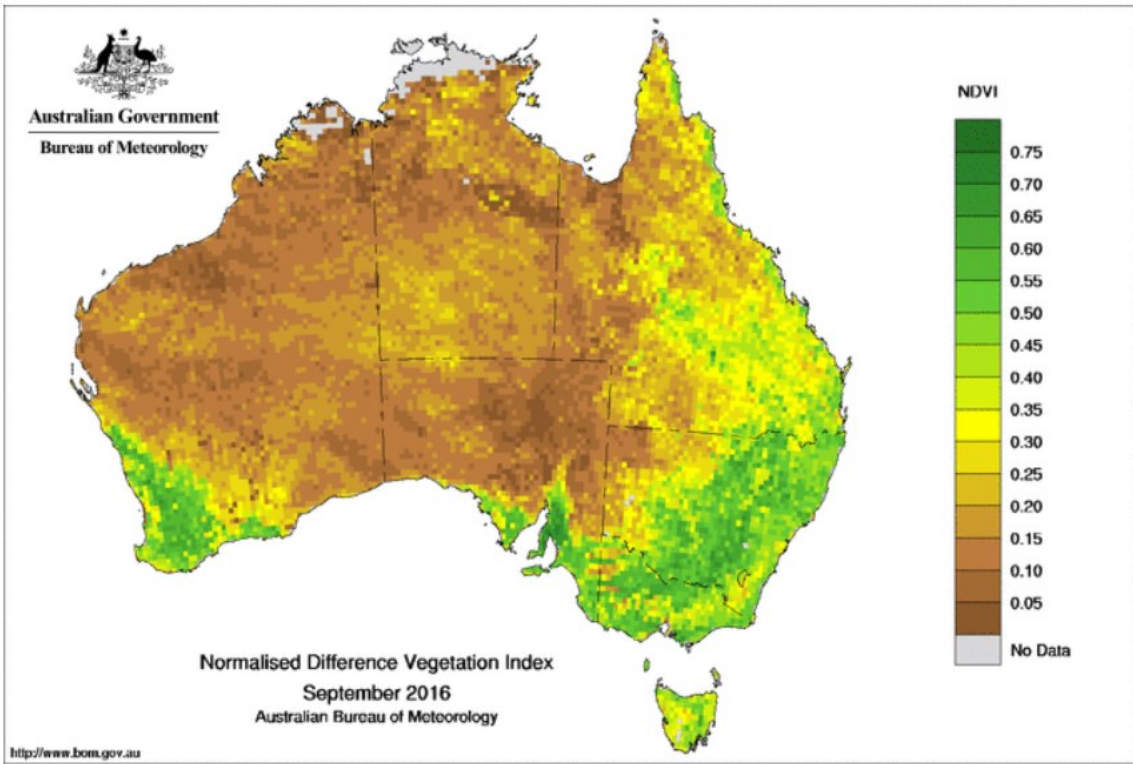
Stuart Green

Stuart.green@teagasc.ie

Quantifying “Greenness”



- Outlooks
- Reports & summaries
- Weather & climate data
 - Long-term temperature record
- Data services
 - Maps – recent conditions
 - Rainfall
 - Temperature
 - Vapour pressure
 - Solar exposure
 - Vegetation index (NDVI)**
 - Atmospheric circulation
 - Maps – average conditions
 - Climate change
 - Extremes of climate
 - About Australian climate



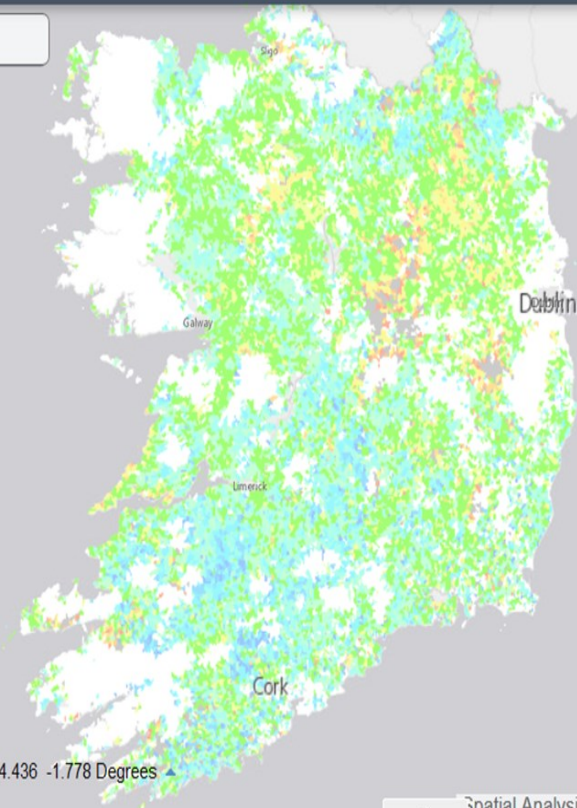


Teagasc Seasonal Progress 2015

Grass growth progress relative to 10 year mean



Esri World Geocoder



Legend

GrassCoverFeb

Feb14th

- No Data
- More than 50 days behind
- Up to 50 Days behind
- Up to 40 days behind
- Up to 30 days behind
- Up to 20 days behind
- Normal
- Up to 20 days ahead
- Up to 30 days ahead
- Up to 40 days ahead
- Up to 50 days ahead
- More then 50 days ahead
- Not predominantly paddocks

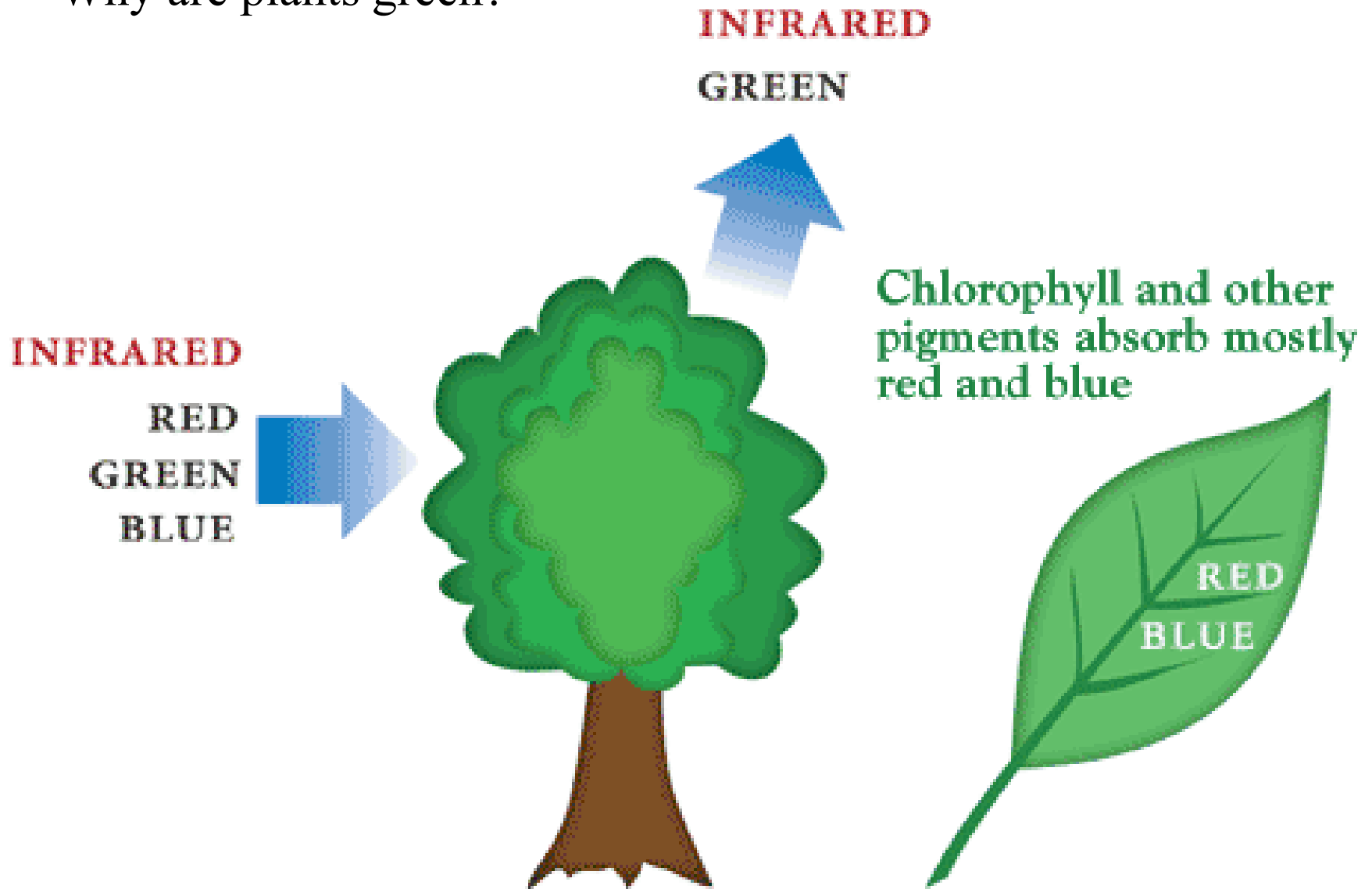
Spatial Analysis Unit, Teagasc

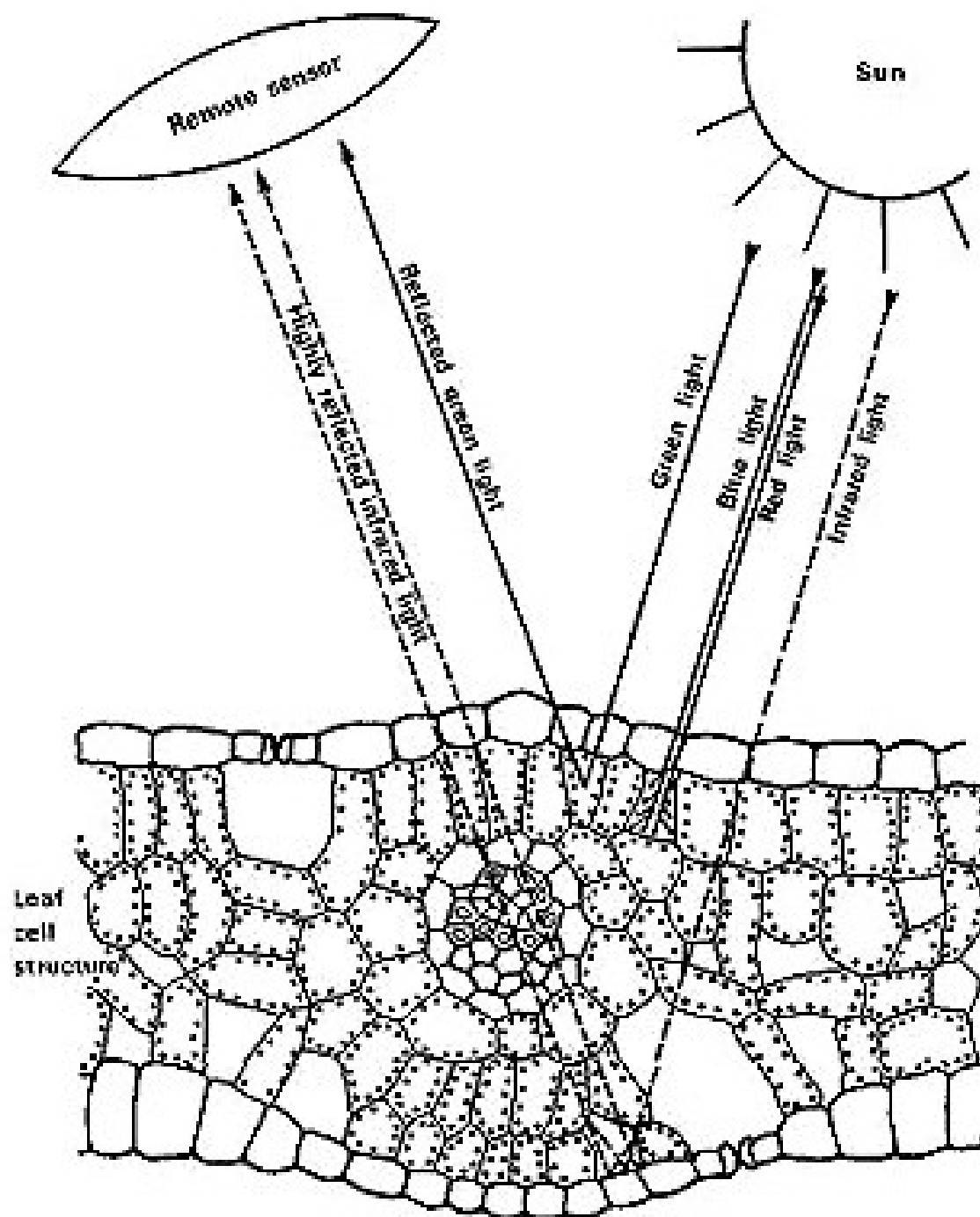
Cover, leaf area, LAI, and biomass

Conventional Methods

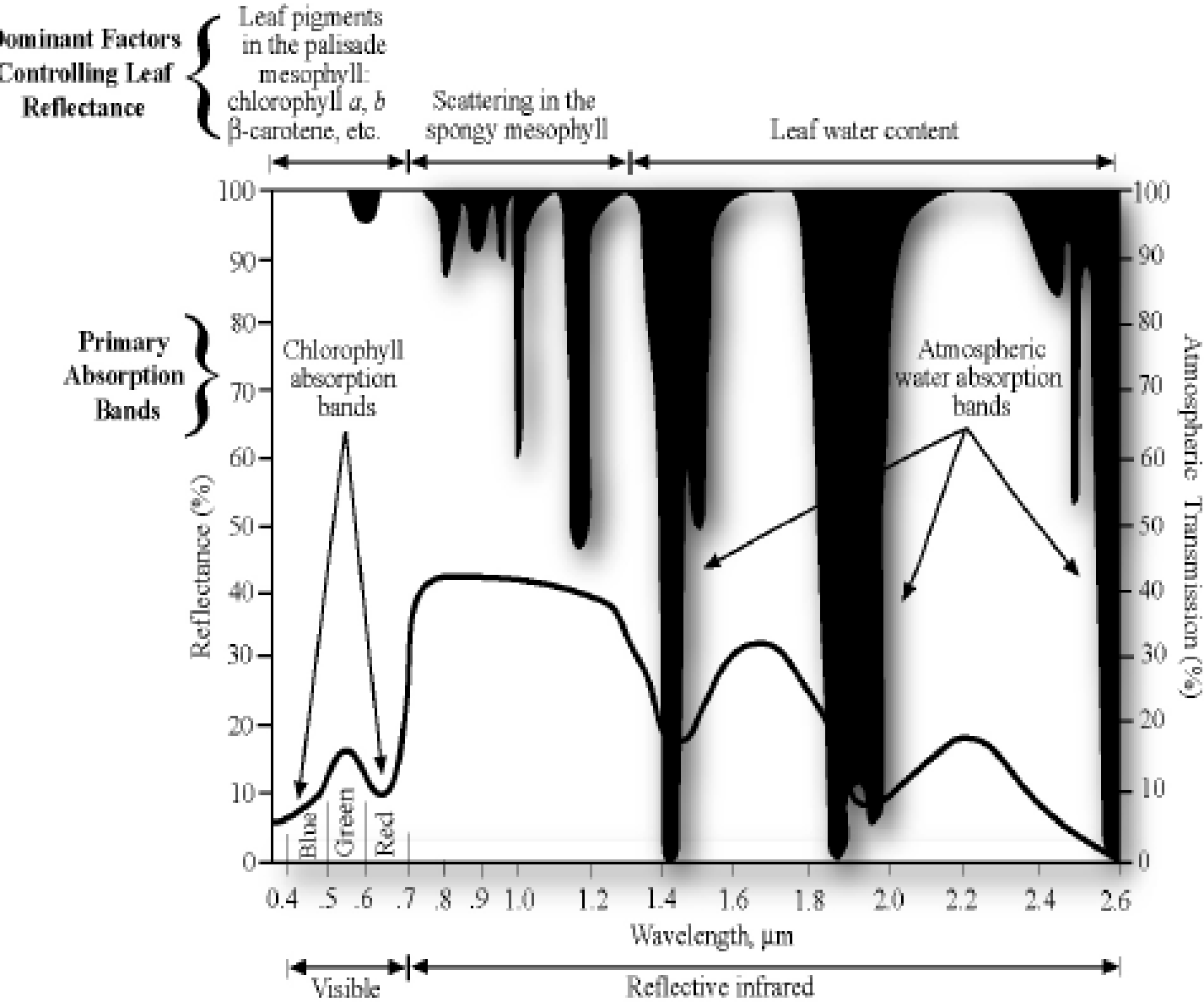
- **Biomass:** The mass per unit area of vegetation.
 - **Cover:** The vertical projection of the plant parts on the ground surface per unit area of ground. Usually expressed as a percent. No species can have more than 100% cover.
 - **Leaf Area Index:** The ratio of the area of leaves and green vegetation in the plant canopy per unit area of ground surface. LAI can exceed 1. The only way to get true leaf area is to strip all the leaves off the plants and measure their area. All other methods provide an “index” of this value
- FPAR** measures the proportion of available radiation in the photosynthetically active wavelengths (400 to 700 nm) that a canopy absorbs.
- **Normalized Difference Vegetation Index (NDVI):** An index of *vegetation greenness* derived from remote sensing methods. Often used as an index of biomass.

Why are plants green?





DOMINANT FACTORS CONTROLLING LEAF REFLECTANCE



Water absorption bands:
 0.97 μm
 1.19 μm
 1.45 μm
 1.94 μm



DOMINANT FACTORS CONTROLLING LEAF REFLECTANCE

SUMMARY:

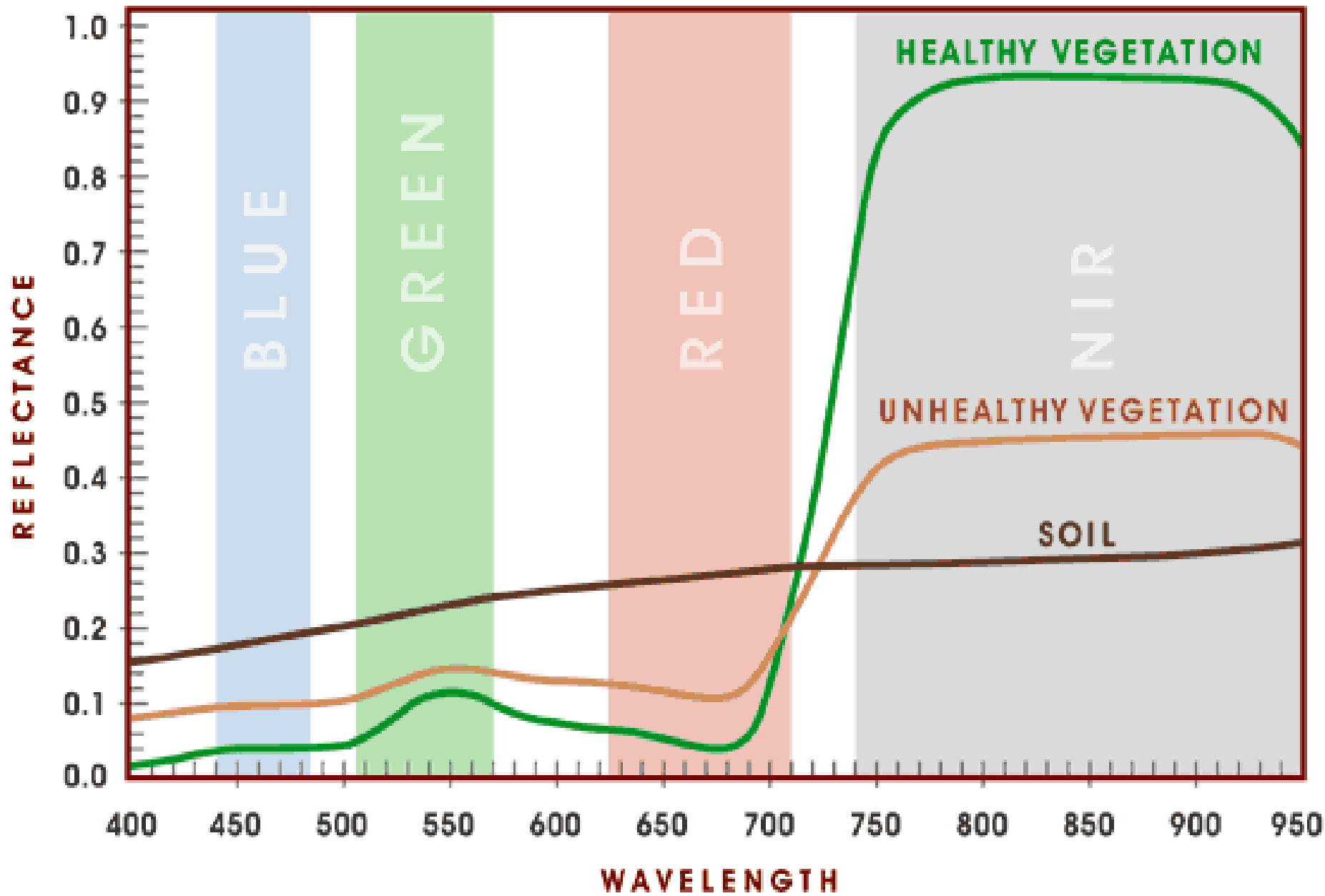
The dominant factors controlling leaf reflectance are...

- 0.4 – 0.75 μm : the various leaf pigments in the palisade mesophyll (e.g. chlorophyll *a* & *b*, and β -carotene).
- 0.75 – 1.35 μm : the scattering of near infrared (NIR) energy in the spongy mesophyll, and
- 1.35 – 2.8 μm : the amount of water in the plant.

Vegetation Indices?

- The gigantic chlorophyll absorption well distinguishes vegetation from non-vegetation.
- Its size tells us chlorophyll concentration in the leaf and the canopy.
- Many vegetation indices are a simplistic attempt to estimate the size of this absorption well.

A Vegetation Index is a single number- usually from 0-1 that uses measurement of reflected light from the vegetation canopy to tell us information about the biomass in the canopy



Vegetation Indices

Vegetation indices (VI's) can be broken up into two basic categories:

Ratio based indices – VI's based on the ratio of two or more radiance, reflectance, or DN values (or linear combinations thereof).

Difference indices – VI's based on the difference between the spectral response of vegetation and the soil background.

Common Ratio Indices

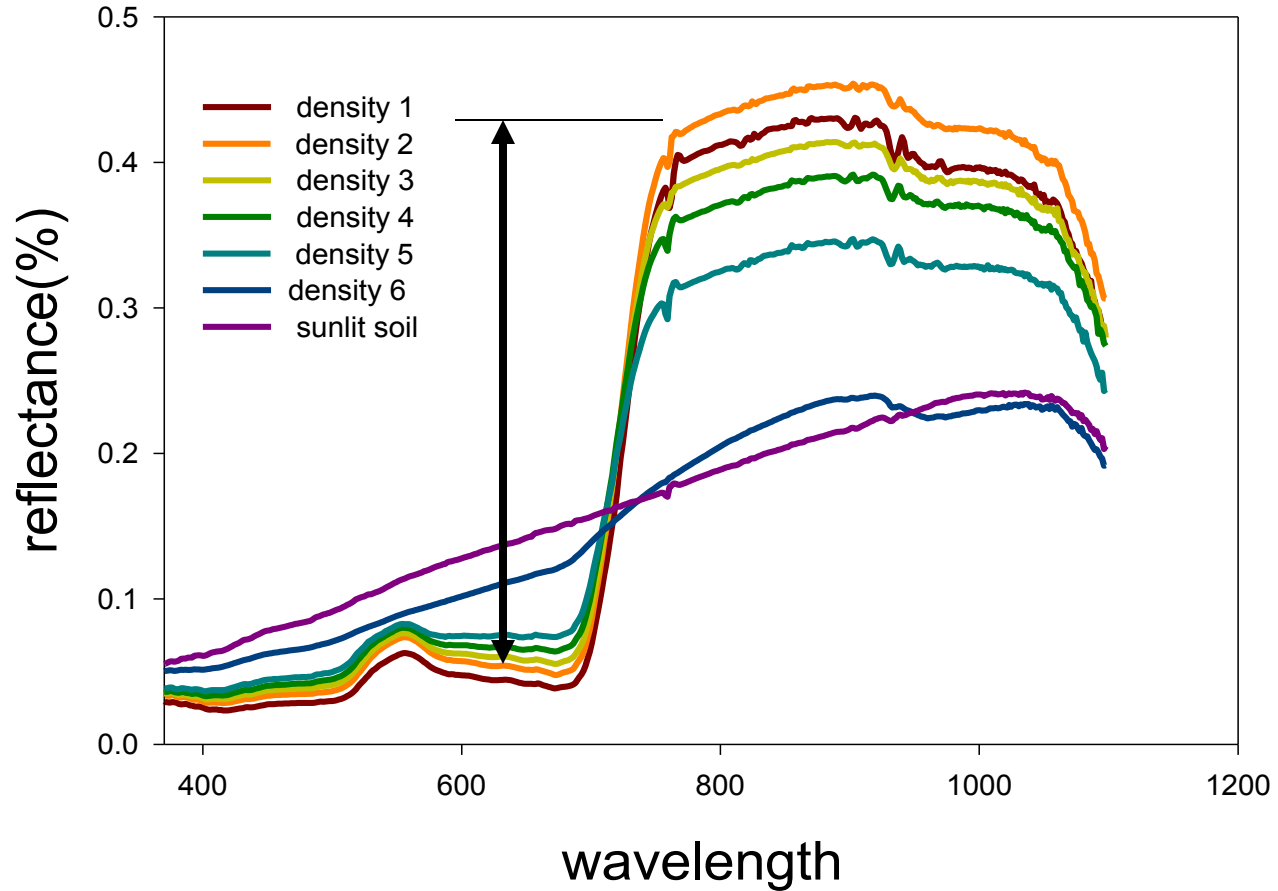
Simple Ratio Index (SR) = NIR/R

Normalized Difference Vegetation Index (NDVI) =

$$\frac{NIR - R}{NIR + R}$$

What are Vegetation Indices?

Estimating the size of the absorption well



- $(B8-B4)/(B8+B4)$ for Sentinel 2a
- A pixel by pixel mathematical process

<https://earth.esa.int/web/sentinel/technical-guides/sentinel-2-msi/level-2a/algorithm>

Remember the images are stored in the image file (eg. Jpeg) as xy matrices with a pixel in one band corresponding with the pixel in another band with same xy coordinates

45	12	19
44	10	16
27	90	56

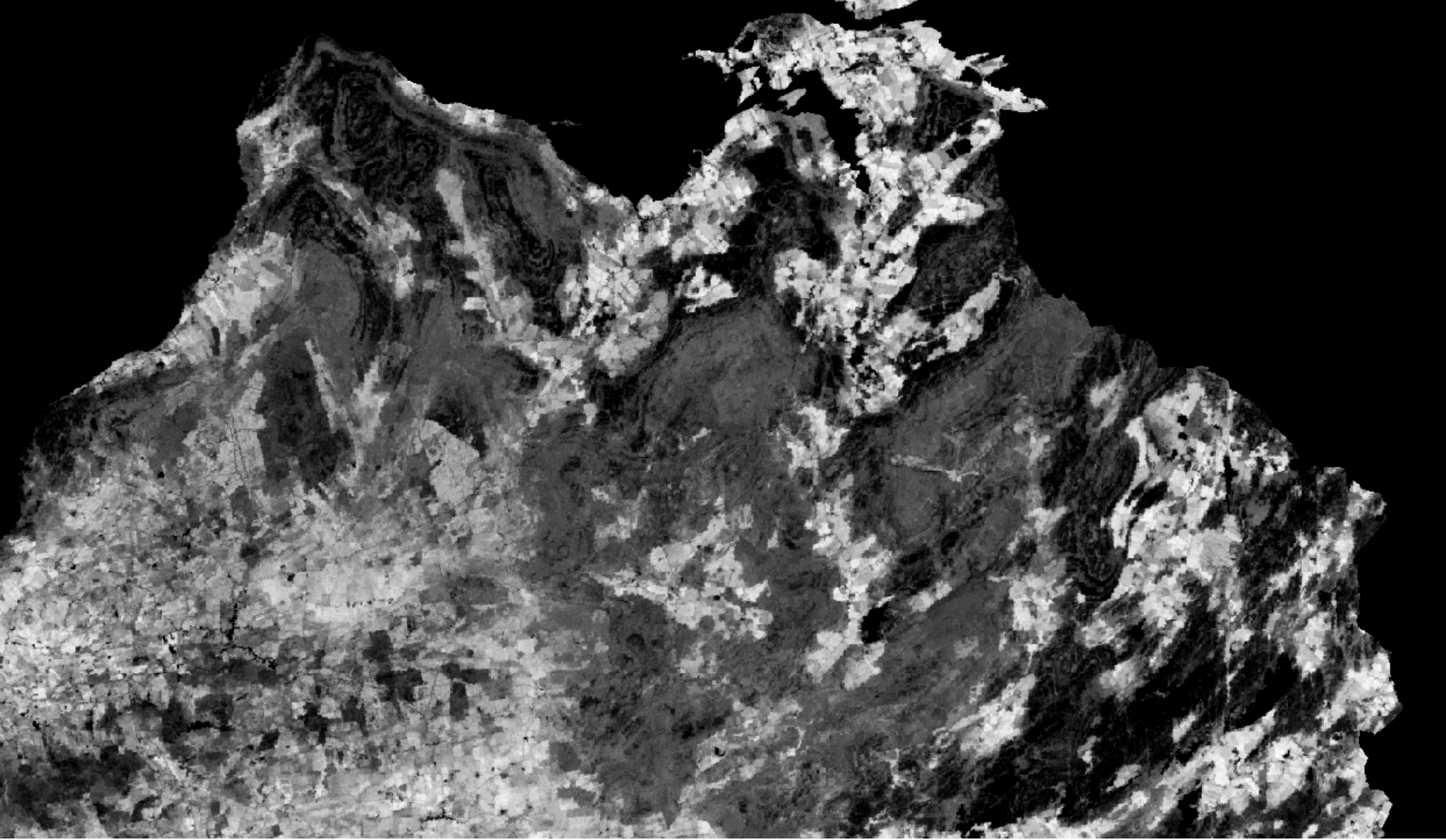
B8

10	67	12
99	70	53
2	98	1

B4

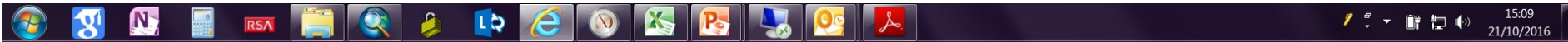
55	79	31
143	80	69
29	188	57

B1+B2



Classifying

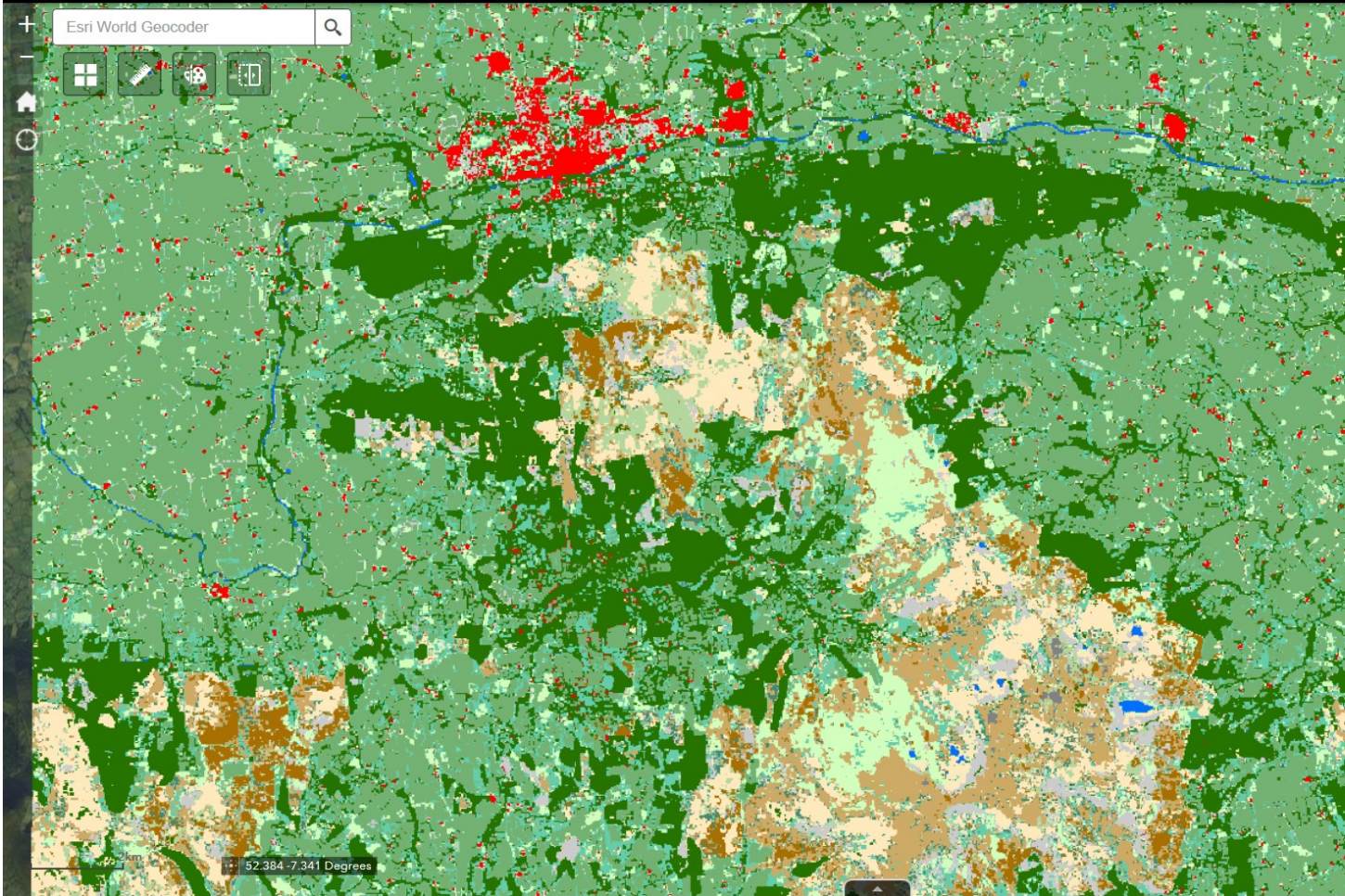
- Replacing the digital numbers in each pixel (that tell us the average spectral properties of everything in the pixel) , with a single number-a code that might represent the majority landuse/cover in the pixel, a biophysical property in the pixel (amount of biomass) or a relative value for a Landcover (percentage of pixel that is forestry).
- <https://landmapping.wordpress.com/>



http://ucc.maps.arcgis.com/apps/webappviewer/index.html?id=fe96fe54110b48d798bda66cb448b16 Towards Landcover Account...

File Edit View Favorites Tools Help

TaLAM Towards Landcover Accounting and Monitoring (TaLAM) https://landmapping.wordpress.com/



Legend

Comeraghs_RF_model

comeragh15v1_j1_RF_m2CFci_mf8_4f_resize.tif

- Exposed sand and gravel
- Exposed siliceous rock
- Upland blanket bog
- Dense bracken
- Montane heath
- Wet heath
- Dry siliceous heath
- Wet grassland
- Dry humid grassland
- Improved grassland
- Water
- Builtland
- Woodland

MERMS 12 - L4

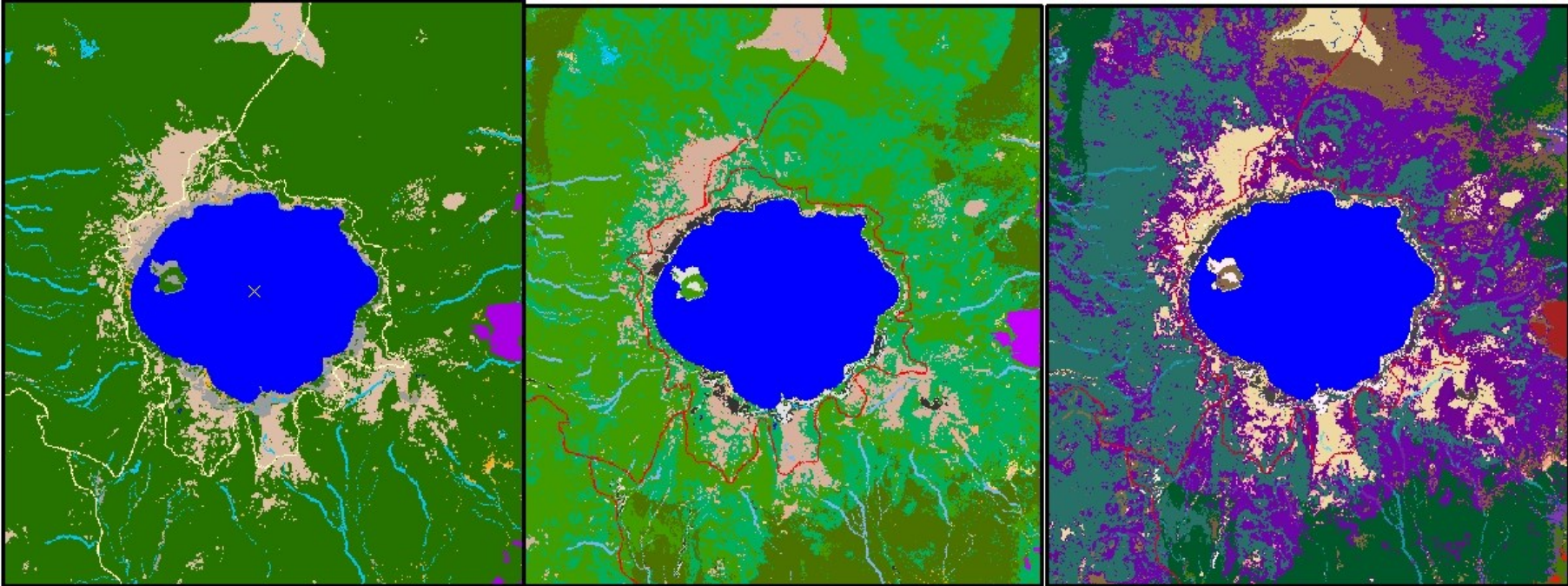
Main Routes to creating a Thematic Landcover Map

- Manual Digitisation and Interpretation
- Photomorphic Labelling
- Unsupervised Classification
- Supervised Classification
 - Maximum Likelihood
 - Random Forest
 - Support Vector Machine
- Object Orientated
- Hybrid Approaches









Whats the difference between land use and land cover

- <http://oceanservice.noaa.gov/facts/lclu.html>
- **Land cover indicates the physical land type such as forest or open water whereas land use documents how people are using the land**

Or land cover is what is under your feet- land use is what you might do with that



Level 1- Land Cover Classes

-  Human land use
-  Aquatic
-  Sparse and barren system
-  Forest and woodland systems
-  Shrubland, steppe and savanna systems
-  Grassland systems
-  Recently disturbed or modified
-  Riparian and wetland systems

Level 2- Land Cover Classes

-  Developed
-  Open water
-  Alpine sparse and barren
-  Other sparse and barren
-  Conifer dominated forest/woodland (xeric-mesic)
-  Conifer dominated forest/woodland (mesic- wet)
-  Mixed deciduous/coniferous forest
-  Alpine and avalanche chute shrublands
-  Alpine grassland
-  Recently burned
-  Floodplain and riparian

Level 3 - Land Use Classes /Ecological Systems

-  Developed- Open space
-  Open water
-  North Pacific Alpine and Subalpine Bedrock and Scree
-  North Pacific Volcanic Rock and Cinder Land
-  Sierra Nevada Subalpine Lodgepole Pine Forest
-  North Pacific Mountain Hemlock Forest
-  Northern California Mesic Subalpine Woodland
-  Mediterranean California Red Fir Forest
-  North Pacific Dry and Mesic Alpine Dwarf-Shrubland
-  North Pacific Alpine and Subalpine Dry Grassland
-  Recently burned forest
-  North Pacific Montane Riparian Woodland/Shrubland

Manual Digitisation as in LPIS for SFP



UNSUPERVISED CLASSIFICATION

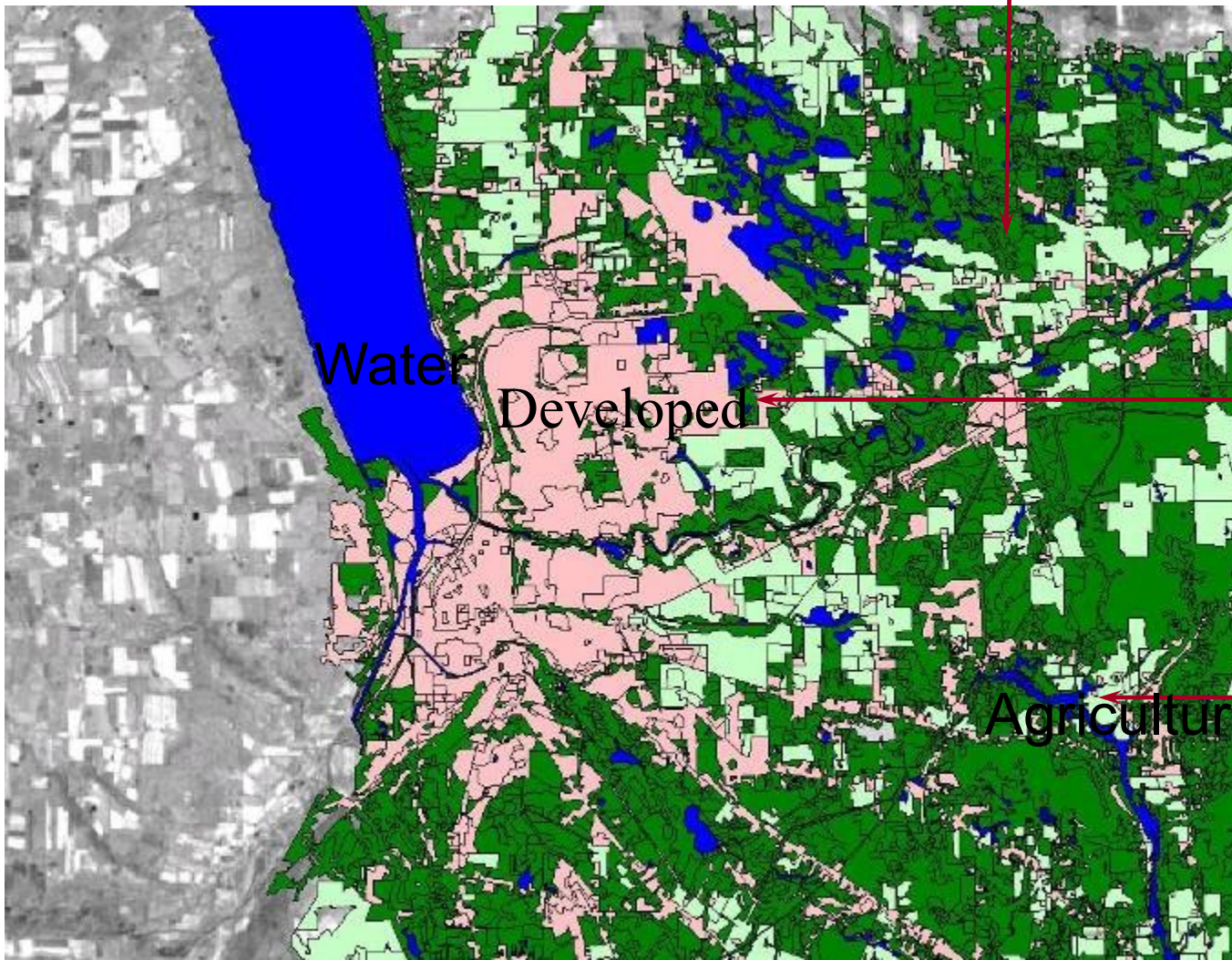
The computer performs a clustering exercise on the image:
The user tells the computer how many clusters to look for
and the computer then analysis the image to \produce this number
of statistacly sound clusters.

Most commonly the ISODATA algorithm is used

Principle of Classification

- Each class is known as a *cluster (or a theme)*. It is possible, using statistics draw boundaries between clusters.
- Unsupervised classification does not require prior knowledge. This type of classification relies on a computed algorithm which clusters pixels based on their inherent spectral similarities.

- the concept of image classification can also be described as:
- using the brightness values in one or more spectral bands, and classifies each pixel based on its spectral information The goal in classification is to assign remaining pixels in the image to a designated class such as water, forest, agriculture, urban, etc.
- The resulting **classified** image is comprised of a collection of pixels, colorcoded to represent a particular theme. The overall process then leads to the creation of a thematic map to be use to visually and statistically asses the scene.



Class 1
Forest

Class 2
Developed

Class 3
Agriculture
Forest

These images are just arrays of numbers

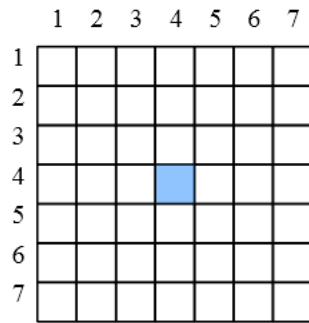
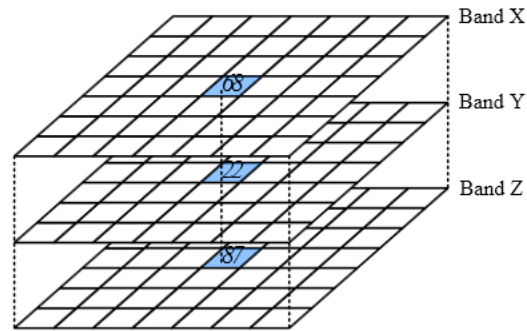
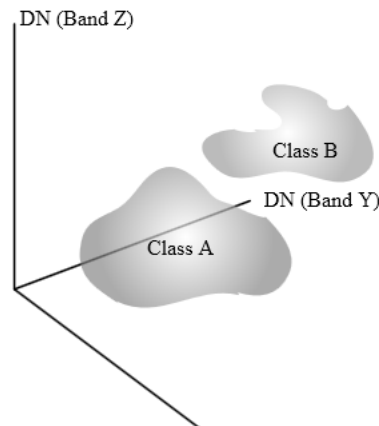
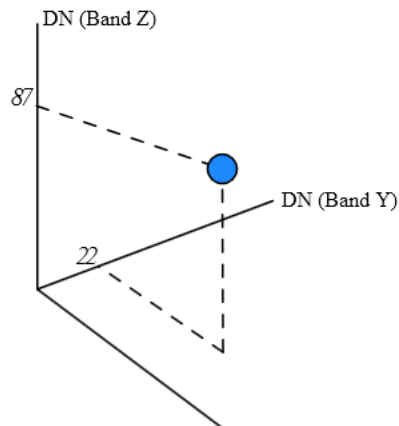
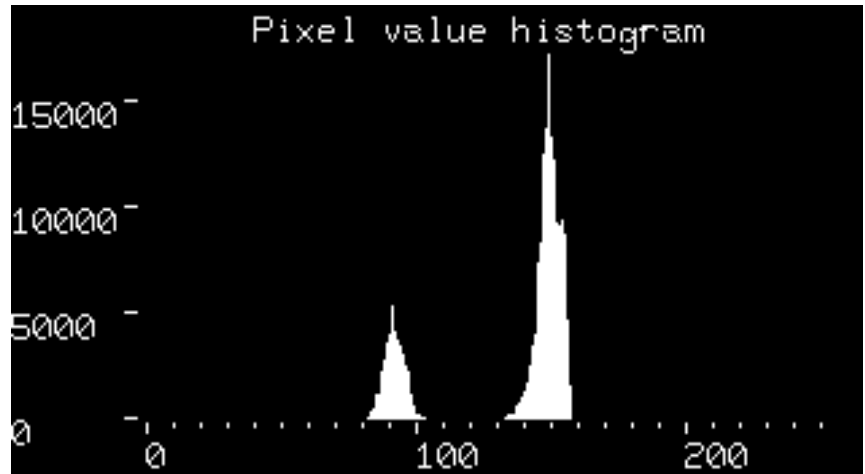
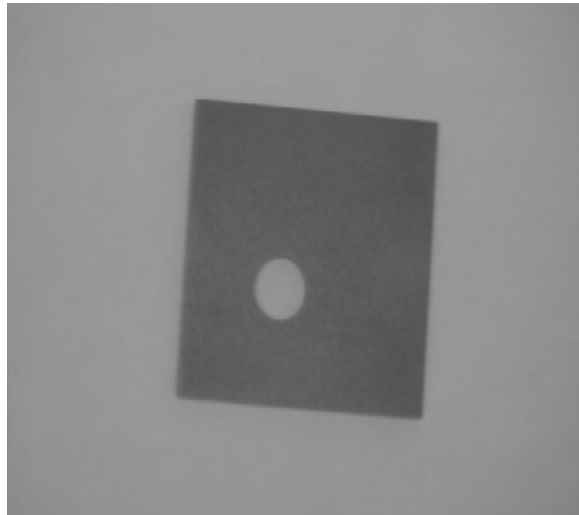


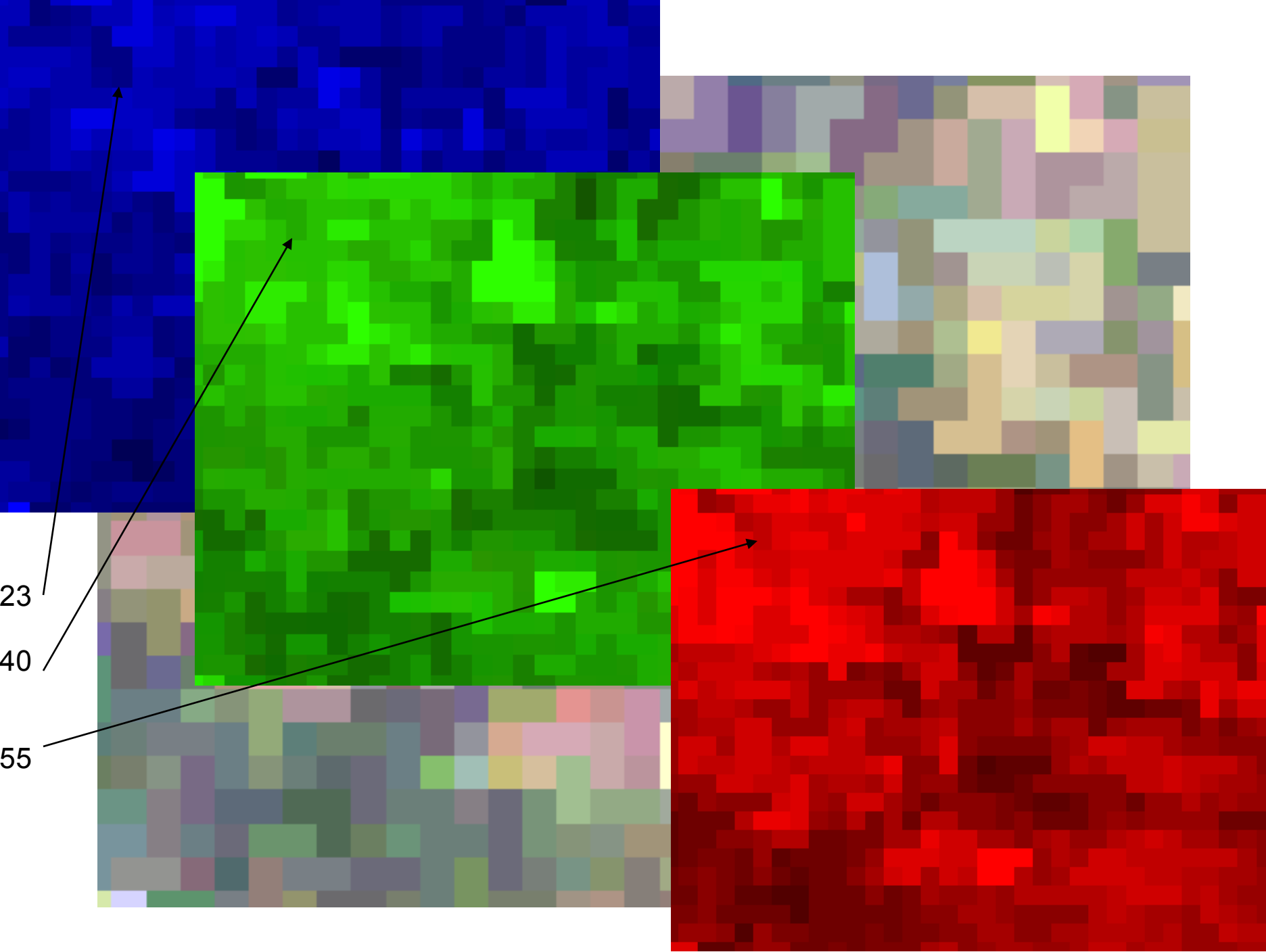
Image spatial space

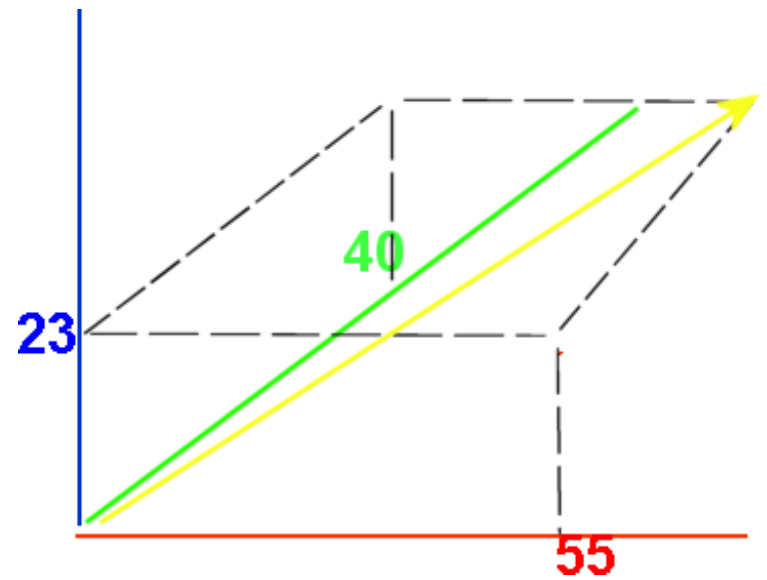
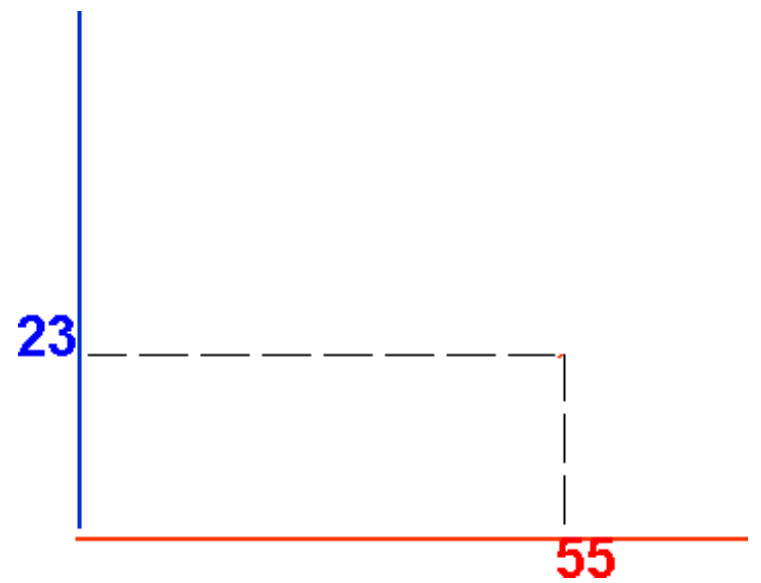
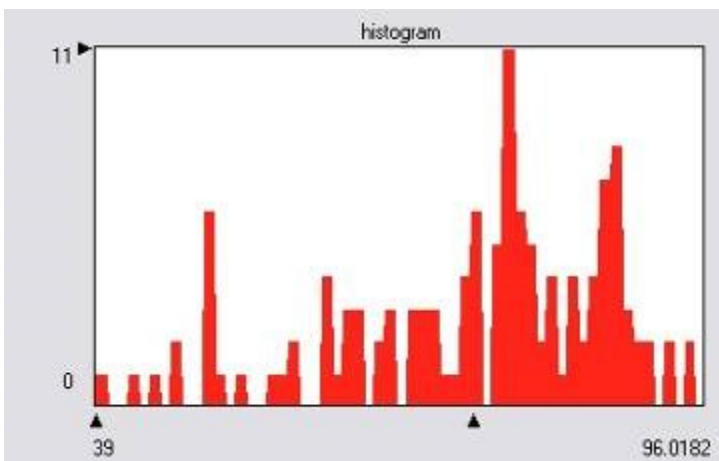
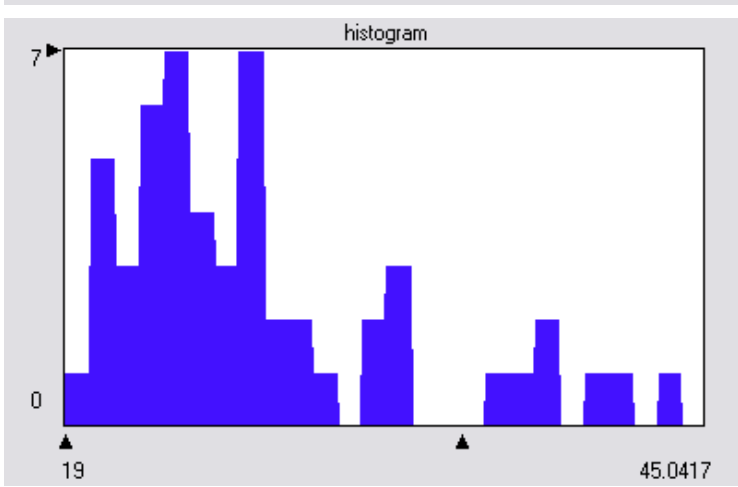
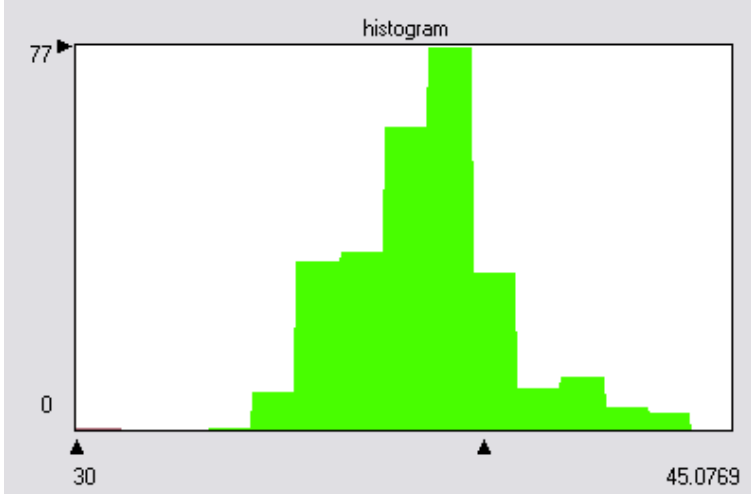


Co-registered multi-band image stack



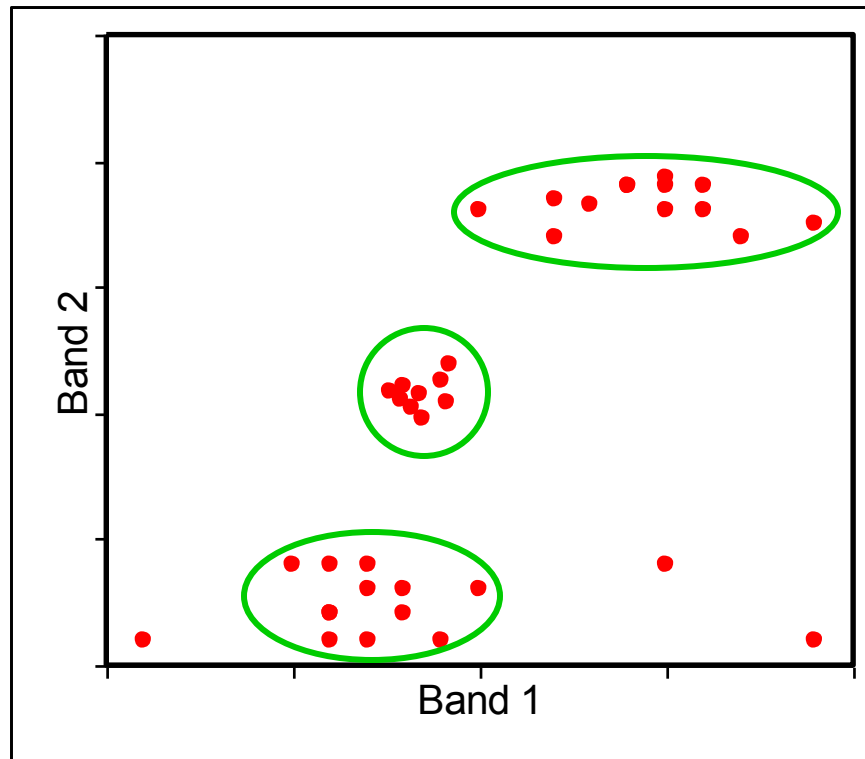






Example spectral plot

Rory Hutson
Remote Sensing Group
Plymouth Marine Laboratory



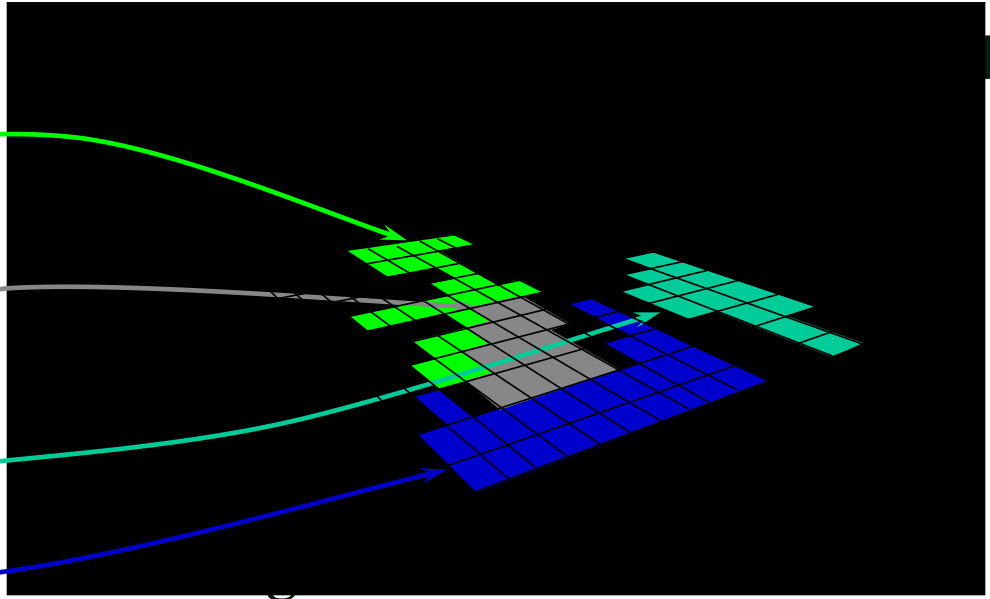
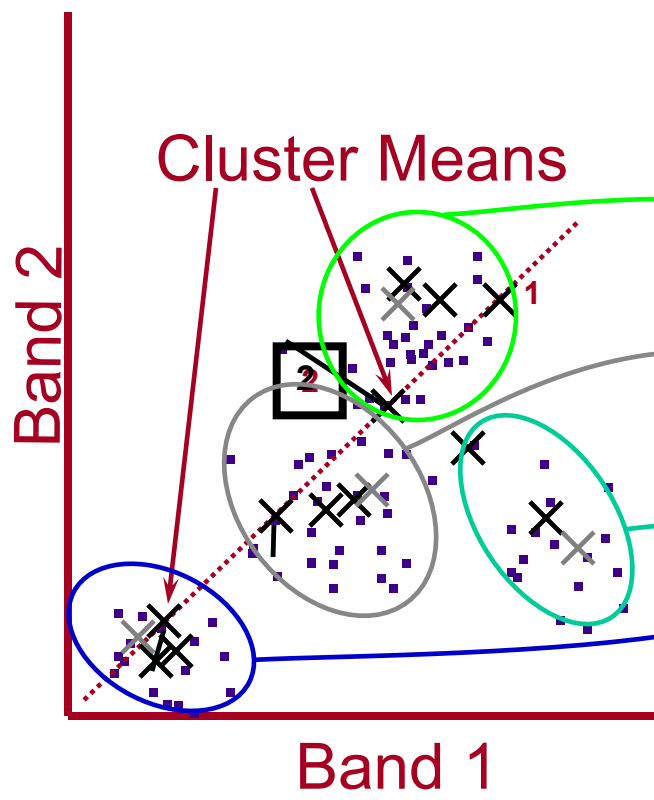
- Two bands of data.
- Each pixel marks a location in this 2d spectral space
- Our eye's can split the data into clusters.
- Some points do not fit clusters.

ISODATA clustering procedure

- Begins by determining N arbitrary cluster means.
- The spectral distance between the candidate pixel and each cluster means is calculated. The pixel is assigned to the cluster whose mean is the closest.
- After each iteration, the means for each cluster are recalculated, based on the actual spectral locations of the pixels in the clusters, causing them to shift in feature space. Then these new means are used for defining clusters in the next iteration.
- The process will terminate until either the convergence threshold T or the maximum number of iterations M is reached

- Unsupervised classification- the objective is to group multi-band spectral response patterns into clusters that are statistically separable
- Our example uses 3 bands
 - More bands can be used, but it can't be shown in this 3-D plot
- A = Agriculture; D= Desert; M = Mountains; W = Water

Separate Data into Groups with unsupervised classification



5. Each cluster is associated with a value. Each pixel given this value

We can modify these clusters, so that their total number can vary arbitrarily.

When we do the separations on a computer, each pixel in an image is assigned to one of the clusters as being most similar to it in DN combination value.

Generally, in an area within an image, multiple pixels in the same cluster correspond to some (initially unknown) ground feature or class .

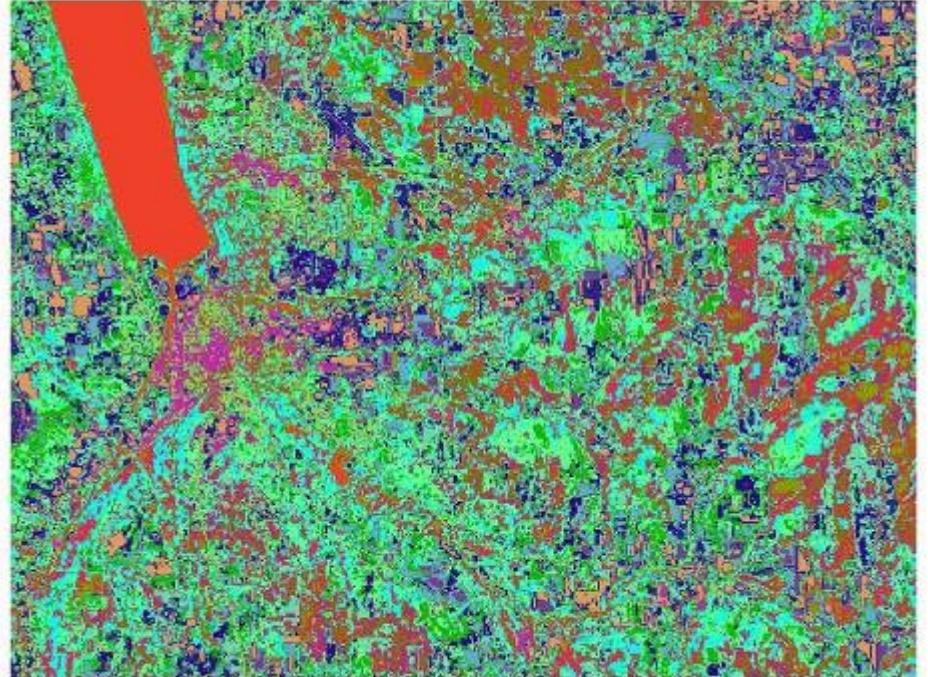
The trick then becomes one of trying to relate the different clusters to meaningful ground categories. We do this by either being adequately familiar with the major classes expected in the scene, or, where feasible, by visiting the scene (**ground truthing**) and visually correlating map patterns to their ground counterparts.

Classify Data into Groups

Unsupervised classification using 20 different categories was carried out. Now, the task will be to group these categories into some kind of smaller grouping. In our case we have been using 5 classes: Agriculture, Developed, Natural, Forest, and Water.

Obviously, the red is water, we can see the Lake. Also, the purple looks like a city, so we would call that developed.

The rest of the colors are anyone's guess. So, the laborious process of assigning a category to the different classes (colors) will now begin.



Assign a name to each group

After about 20 minutes, I was able to assign the classes with four of the categories to create a final land use map.

But where is Natural? This is sometimes a problem in digital image processing. Natural can look like the other classes

And, based on the digital numbers, we were unable to discriminate the spectral differences

This is known as spectral confusion. We may be able to discriminate between the extractive and developed if we chose more classes, but even then it might not be enough. So, that is part of the struggle we will have as image processors.

